

< ----- System information ----- >

Hyperion Server:

- Build: (HEAD detached at 2.0.13) (GitHub-dfd9438/5dc696b-1653218333)
- Build time: May 22 2022 12:56:16
- Git Remote: <https://github.com/hyperion-project/hyperion.ng>
- Version: 2.0.13
- UI Lang: en (BrowserLang: en)
- UI Access: advanced
- Avail Screen Cap.: dispmanx,framebuffer,qt
- Avail Video Cap.: v4l2
- Avail Services:
bobligh,cec,engine,forwarder,flatbuffer,protobuf,mDNS,SSDP,borderdetection
- Config path: /home/pi/.hyperion
- Database: read/write

Hyperion Server OS:

- Distribution: Debian GNU/Linux 11 (bullseye)
- Architecture: arm64
- CPU Type: Raspberry Pi 4 Model B Rev 1.2
- CPU Revision: c03112
- CPU Hardware: BCM2835
- Kernel: linux (5.15.32-v8+ (WS: 64))
- Root/Admin: false
- Qt Version: 5.15.2
- Python Version: 3.9.2
- Browser: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) AppleWebKit/605.1.15 (KHTML, like Gecko) Version/15.3 Safari/605.1.15

< ----- Configured Instances ----- >

0: WLED-Hyperion Running: true

< ----- This instance's priorities ----- >

240: (V4L) Owner: V4L2
priorities_autoselect: true

< ----- This instance components' status ----->

ALL - true
SMOOTHING - true
BLACKBORDER - true
FORWARDER - false

BOBLIGHTSERVER - false
GRABBER - false
V4L - true
LEDDEVICE - true

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< ----- This instance's configuration ----- >
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< ----- Current Log ----- >

```
2022-08-07T14:49:17.339Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with
priority 240 as inactive
2022-08-07T14:49:17.339Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
enabled
2022-08-07T14:49:17.527Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T14:49:17.527Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device())
Set device input to: Camera 1
2022-08-07T14:49:17.528Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080
2022-08-07T14:49:17.529Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T14:49:17.530Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T14:49:17.561Z [V4L2] (INFO) Started
2022-08-07T14:49:17.561Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start())
Grabber start()
2022-08-07T14:49:18.167Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)
with priority 240 as inactive
2022-08-07T14:49:18.168Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T14:49:18.168Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T14:49:18.169Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T14:49:18.169Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T14:49:18.169Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON
2022-08-07T14:49:26.533Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
```

(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
disabled
2022-08-07T14:49:26.547Z [V4L2] (INFO) Stopped
2022-08-07T14:49:26.548Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()
2022-08-07T14:49:26.597Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240
2022-08-07T14:49:26.597Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T14:49:26.598Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output
processing and switch LED-Device off
2022-08-07T14:49:26.598Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw OFF
2022-08-07T14:49:26.598Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T14:49:26.599Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T14:49:26.619Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is OFF
2022-08-07T14:49:35.067Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with
priority 240 as inactive
2022-08-07T14:49:35.068Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
enabled
2022-08-07T14:49:35.255Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T14:49:35.255Z [V4L2] (DEBUG)
(V4L2Grabber.cpp:488:init_device()) Set device input to: Camera 1
2022-08-07T14:49:35.256Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080
2022-08-07T14:49:35.258Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T14:49:35.258Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T14:49:35.288Z [V4L2] (INFO) Started
2022-08-07T14:49:35.289Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start())
Grabber start()
2022-08-07T14:49:35.895Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)
with priority 240 as inactive
2022-08-07T14:49:35.895Z [MUXER|WLED-Hyperion] (DEBUG)

(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T14:49:35.896Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T14:49:35.896Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T14:49:35.897Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T14:49:35.897Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON
2022-08-07T14:49:47.356Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
disabled
2022-08-07T14:49:47.368Z [V4L2] (INFO) Stopped
2022-08-07T14:49:47.368Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()
2022-08-07T14:49:47.597Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240
2022-08-07T14:49:47.597Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T14:49:47.598Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output
processing and switch LED-Device off
2022-08-07T14:49:47.598Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw OFF
2022-08-07T14:49:47.598Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T14:49:47.598Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T14:49:47.619Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is OFF
2022-08-07T14:49:55.357Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with
priority 240 as inactive
2022-08-07T14:49:55.360Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
enabled
2022-08-07T14:49:55.547Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T14:49:55.548Z [V4L2] (DEBUG)
(V4L2Grabber.cpp:488:init_device()) Set device input to: Camera 1
2022-08-07T14:49:55.549Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080

2022-08-07T14:49:55.550Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T14:49:55.550Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T14:49:55.581Z [V4L2] (INFO) Started
2022-08-07T14:49:55.582Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start())
Grabber start()
2022-08-07T14:49:56.188Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)
with priority 240 as inactive
2022-08-07T14:49:56.188Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T14:49:56.189Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T14:49:56.189Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T14:49:56.189Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T14:49:56.189Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON
2022-08-07T14:50:09.678Z [V4L2] (INFO) Set new frames per second to: 10 fps
2022-08-07T14:50:09.678Z [V4L2] (INFO) Set flipmode to NO_CHANGE
2022-08-07T14:50:09.678Z [V4L2] (INFO) Reloading V4L2 Grabber
2022-08-07T14:50:09.679Z [V4L2] (DEBUG) (V4L2Grabber.cpp:122:uninit())
Uninit grabber: USB Video: USB Video (/dev/video0)
2022-08-07T14:50:09.685Z [V4L2] (INFO) Stopped
2022-08-07T14:50:09.687Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T14:50:09.687Z [V4L2] (DEBUG)
(V4L2Grabber.cpp:488:init_device()) Set device input to: Camera 1
2022-08-07T14:50:09.688Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080
2022-08-07T14:50:09.689Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T14:50:09.689Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T14:50:09.704Z [V4L2] (INFO) Started
2022-08-07T15:07:32.130Z [V4L2] (ERROR) Throws error nr: VIDIOC_DQBUF
error code 19, No such device
2022-08-07T15:07:32.132Z [V4L2] (ERROR) VIDIOC_STREAMOFF error code 19,
No such device
2022-08-07T15:07:32.153Z [V4L2] (INFO) Stopped

2022-08-07T15:07:32.413Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:293:setInputImage()) Priority 240 is now inactive
2022-08-07T15:07:32.413Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T15:07:32.413Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output
processing and switch LED-Device off
2022-08-07T15:07:32.413Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw OFF
2022-08-07T15:07:32.413Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T15:07:32.414Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T15:07:32.434Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is OFF
2022-08-07T15:28:25.810Z [WEBSOCKET] (DEBUG)
(WebSocketClient.cpp:30:WebSocketClient()) New connection
from ::ffff:192.168.2.54
2022-08-07T15:28:25.935Z [WEBSOCKET] (DEBUG)
(JsonAPI.cpp:129:handleInstanceSwitch()) Client '::ffff:192.168.2.54' switch to
Hyperion instance 0
2022-08-07T15:29:33.202Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()
2022-08-07T15:29:37.972Z [V4L2] (INFO) Set flipmode to NO_CHANGE
2022-08-07T15:29:37.975Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T15:29:37.975Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device())
Set device input to: Camera 1
2022-08-07T15:29:37.976Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080
2022-08-07T15:29:37.977Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T15:29:37.977Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T15:29:37.991Z [V4L2] (INFO) Started
2022-08-07T15:29:38.411Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T15:29:38.412Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T15:29:38.413Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T15:29:38.413Z [LEDDEVICE|WLED-Hyperion] (DEBUG)

(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T15:29:38.413Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw is ON
2022-08-07T15:29:50.145Z [COMPONENTREG|WLED-Hyperion] (DEBUG) (ComponentRegister.cpp:82:setNewComponentState()) V4L capture device: disabled
2022-08-07T15:29:50.160Z [V4L2] (INFO) Stopped
2022-08-07T15:29:50.347Z [MUXER|WLED-Hyperion] (DEBUG) (PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240
2022-08-07T15:29:50.347Z [MUXER|WLED-Hyperion] (DEBUG) (PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T15:29:50.348Z [HYPERION|WLED-Hyperion] (DEBUG) (Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output processing and switch LED-Device off
2022-08-07T15:29:50.348Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching device udpraw OFF
2022-08-07T15:29:50.348Z [LEDDEVICE|WLED-Hyperion] (DEBUG) (LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T15:29:50.348Z [LEDDEVICE|WLED-Hyperion] (DEBUG) (LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T15:29:50.369Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw is OFF
2022-08-07T15:29:52.483Z [MUXER|WLED-Hyperion] (DEBUG) (PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with priority 240 as inactive
2022-08-07T15:29:52.485Z [COMPONENTREG|WLED-Hyperion] (DEBUG) (ComponentRegister.cpp:82:setNewComponentState()) V4L capture device: enabled
2022-08-07T15:29:52.674Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T15:29:52.675Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device()) Set device input to: Camera 1
2022-08-07T15:29:52.676Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device()) Set resolution to width=1920 height=1080
2022-08-07T15:29:52.677Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device()) Set framerate to 5 fps
2022-08-07T15:29:52.677Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device()) Pixel format=YUYV
2022-08-07T15:29:52.704Z [V4L2] (INFO) Started
2022-08-07T15:29:52.705Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start()) Grabber start()
2022-08-07T15:29:53.311Z [MUXER|WLED-Hyperion] (DEBUG) (PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)

with priority 240 as inactive
2022-08-07T15:29:53.311Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T15:29:53.312Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T15:29:53.313Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T15:29:53.313Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T15:29:53.313Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON
2022-08-07T15:29:56.162Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
disabled
2022-08-07T15:29:56.174Z [V4L2] (INFO) Stopped
2022-08-07T15:29:56.175Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()
2022-08-07T15:29:56.347Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240
2022-08-07T15:29:56.348Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T15:29:56.348Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output
processing and switch LED-Device off
2022-08-07T15:29:56.348Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw OFF
2022-08-07T15:29:56.348Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T15:29:56.349Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T15:29:56.369Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is OFF
2022-08-07T15:30:00.077Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with
priority 240 as inactive
2022-08-07T15:30:00.078Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
enabled
2022-08-07T15:30:00.266Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T15:30:00.267Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device())
Set device input to: Camera 1

2022-08-07T15:30:00.268Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080
2022-08-07T15:30:00.269Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps
2022-08-07T15:30:00.269Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV
2022-08-07T15:30:00.294Z [V4L2] (INFO) Started
2022-08-07T15:30:00.295Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start())
Grabber start()
2022-08-07T15:30:00.902Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)
with priority 240 as inactive
2022-08-07T15:30:00.902Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T15:30:00.902Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on
2022-08-07T15:30:00.903Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON
2022-08-07T15:30:00.903Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw
2022-08-07T15:30:00.903Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON
2022-08-07T15:30:03.307Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
disabled
2022-08-07T15:30:03.321Z [V4L2] (INFO) Stopped
2022-08-07T15:30:03.321Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()
2022-08-07T15:30:03.347Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240
2022-08-07T15:30:03.347Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T15:30:03.348Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output
processing and switch LED-Device off
2022-08-07T15:30:03.348Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw OFF
2022-08-07T15:30:03.348Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T15:30:03.348Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T15:30:03.369Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw

is OFF

2022-08-07T15:30:06.477Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with
priority 240 as inactive

2022-08-07T15:30:06.480Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
enabled

2022-08-07T15:30:06.667Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set
device (path) to: USB Video: USB Video (/dev/video0)

2022-08-07T15:30:06.667Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device())
Set device input to: Camera 1

2022-08-07T15:30:06.668Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device())
Set resolution to width=1920 height=1080

2022-08-07T15:30:06.669Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device())
Set framerate to 5 fps

2022-08-07T15:30:06.669Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device())
Pixel format=YUYV

2022-08-07T15:30:06.699Z [V4L2] (INFO) Started

2022-08-07T15:30:06.700Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start())
Grabber start()

2022-08-07T15:30:07.306Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2)
with priority 240 as inactive

2022-08-07T15:30:07.307Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240

2022-08-07T15:30:07.308Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume
output processing and switch LED-Device on

2022-08-07T15:30:07.308Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching
device udpraw ON

2022-08-07T15:30:07.308Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw

2022-08-07T15:30:07.308Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON

2022-08-07T15:30:18.894Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device:
disabled

2022-08-07T15:30:18.908Z [V4L2] (INFO) Stopped

2022-08-07T15:30:18.909Z [V4L2] (DEBUG) (GrabberWrapper.cpp:76:stop())
Grabber stop()

2022-08-07T15:30:19.098Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:359:updatePriorities()) Removed source priority 240

2022-08-07T15:30:19.098Z [MUXER|WLED-Hyperion] (DEBUG)

(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 255
2022-08-07T15:30:19.098Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:621:handleSourceAvailability()) No source left -> Pause output processing and switch LED-Device off
2022-08-07T15:30:19.099Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching device udpraw OFF
2022-08-07T15:30:19.099Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:471:powerOff()) Power Off: udpraw
2022-08-07T15:30:19.099Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:368:writeBlack()) Set LED strip to black to switch of LEDs
2022-08-07T15:30:19.120Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw is OFF
2022-08-07T15:30:23.926Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' () with priority 240 as inactive
2022-08-07T15:30:23.928Z [COMPONENTREG|WLED-Hyperion] (DEBUG)
(ComponentRegister.cpp:82:setNewComponentState()) V4L capture device: enabled
2022-08-07T15:30:24.119Z [V4L2] (DEBUG) (V4L2Grabber.cpp:151:init()) Set device (path) to: USB Video: USB Video (/dev/video0)
2022-08-07T15:30:24.119Z [V4L2] (DEBUG) (V4L2Grabber.cpp:488:init_device()) Set device input to: Camera 1
2022-08-07T15:30:24.120Z [V4L2] (DEBUG) (V4L2Grabber.cpp:614:init_device()) Set resolution to width=1920 height=1080
2022-08-07T15:30:24.121Z [V4L2] (DEBUG) (V4L2Grabber.cpp:631:init_device()) Set framerate to 5 fps
2022-08-07T15:30:24.121Z [V4L2] (DEBUG) (V4L2Grabber.cpp:707:init_device()) Pixel format=YUYV
2022-08-07T15:30:24.146Z [V4L2] (INFO) Started
2022-08-07T15:30:24.147Z [V4L2] (DEBUG) (GrabberWrapper.cpp:62:start()) Grabber start()
2022-08-07T15:30:24.553Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:178:registerInput()) Register new input 'System/V4L' (V4L2) with priority 240 as inactive
2022-08-07T15:30:24.553Z [MUXER|WLED-Hyperion] (DEBUG)
(PriorityMuxer.cpp:422:updatePriorities()) Set visible priority to 240
2022-08-07T15:30:24.554Z [HYPERION|WLED-Hyperion] (DEBUG)
(Hyperion.cpp:629:handleSourceAvailability()) new source available -> Resume output processing and switch LED-Device on
2022-08-07T15:30:24.554Z [LEDDEVICE|WLED-Hyperion] (INFO) Switching device udpraw ON
2022-08-07T15:30:24.555Z [LEDDEVICE|WLED-Hyperion] (DEBUG)
(LedDevice.cpp:485:powerOn()) Power On: udpraw

2022-08-07T15:30:24.555Z [LEDDEVICE|WLED-Hyperion] (INFO) Device udpraw
is ON

2022-08-07T15:31:36.610Z [WEBSOCKET] (DEBUG)

(JsonAPI.cpp:1184:handleLoggingCommand()) log streaming activated for
client ::ffff:192.168.2.54